

Terran Defender

Eureka's Arcade

The goal of Terran Defender is to protect the Humans from being Abducted by Alien craft.

Game Play

You start the game with 5 Ships and 5 Bombs. You get a new Ship and 5 Bombs after 5,000 points, and every 5,000 after that.

You get 10 new humans each Level, and an extra Bomb.

Each level gets progressively harder. Each Level consists of the Level X 10 Abducters.

Scoring

Abducters - 50
Mutations - 150
Sensors - 100

Stopping an Abduction - 250
Rescuing an Abductee - 500

Keyboard Controls

The Left and Right Arrow keys move your Ship Left and Right.
The Up and Down Arrows, and A and Z keys move your ship Up and Down

You can also use the Numeric Keypad for Navigation.

The Spacebar, Numpad 5 or Shift fires Lasers
The Enter or Numpad 0 key detonates a Bomb

